



## LEARN HOW TO SIGNIFICANTLY IMPACT THE PSYCHEDELIC MOVEMENT

**Boom Festival** is a psychedelic festival and psytrance is part of our DNA. We are happy to announce the first edition of a new course: **Psytrance Music Production**. Immerse yourself in psytrance production techniques alongside **international artists** and learn how to significantly impact the psychedelic movement.

The most exciting part is that one lucky participant will get the chance to perform at Boom Festival 2025!



# PSYTRANCE MUSIC PRODUCTION

## PROGRAM

PROGRAM SCHEDULE		
Part 1: Rhythm Section Creation and Processing	Part 2: Psychedelic Sequences	Part 3: Melodic Content, Artist Management, Behind the Scenes
<b>Session 1: Kick</b> <ul style="list-style-type: none"><li>• Kick Synthesis (creation of the Kick and its characteristics)</li><li>• Kick Processing (techniques to shape the kick to suit the industry standards)</li><li>• Kick categories (variations of the processes depending on different sub-genres of the psytrance)</li></ul>	<ul style="list-style-type: none"><li>• The second part would be for the creation of psychedelic sequences of various types, together with a coverage of the best synthesisers and processing.</li></ul>	<ul style="list-style-type: none"><li>• The third part would be for melodic content and it would include many synthesisers, writing techniques and tools for their creation(arps, leads, melodies)</li><li>• Besides the melodic content, we will talk about the artist development, covering management, promotions and other behind-the-scenes work.</li></ul>
<b>Session 2: Bass</b> <ul style="list-style-type: none"><li>• Bassline Synthesis (fundamental knowledge about making the bassline using Synthesisers and bassline characteristics)</li><li>• Bassline Processing ( Processing of the bassline and shaping it for to )</li><li>• Kick &amp; Bass Alignment (Techniques to align kick and bass to make them sound good together and avoid the possible problems)</li></ul>		
<b>Session 3: Percussion</b> <ul style="list-style-type: none"><li>• Snare (Characteristics, categories, types and how to select or make them)</li><li>• Closed Hi-hat ( Function of it, structure and how to select and position them)</li><li>• Open Hihat (function of it, structure and how to select and position them)</li><li>• Loop (Purpose, creation, selection and processing)</li><li>• Hits and Impacts</li></ul>		
<b>Session 4: Single Shot Sounds</b> <ul style="list-style-type: none"><li>• Categories, types, sources and variations. Their Arrangement and processing</li></ul>		



## RELEVANT INFORMATION

**Dates:** 26-29 September 2024

**Location:** Boomland, Idanha-a-Nova, Portugal

**Participants:** 30

**Tutor:** E-Clip (with other international professionals from the psytrance scene)

**Accommodation:** Dorm.

You can bring your caravan but please let us know beforehand, the spaces are limited. If you prefer a hotel, we can suggest some in the Boomland surroundings (at the student's expense).

**Food:** At Boomland canteen (Vegetarian, vegan and conventional options)

**Level and Tech:** Since you might be playing at Boom Festival 2025, you need to have some experience in production.

**Perk:** The most exciting part is that one lucky participant will get the chance to perform at Boom Festival 2025!

To make it easier for the workstations, you need to bring your laptop, headphones and software for a better workshop. Thank you for your interest and we look forward to hosting you at the sacred Boomland to co-create the next chapters of psychedelic trance music.

If you have any questions please feel free to contact us to:

**[school@boomland.eu](mailto:school@boomland.eu)**

**Come Learn & Play,  
Boomland School**

